David Shen

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Education

Queen's University

Bachelor of Computing (Honours) in Artificial Intelligence; Dean's Honour List

Relevant Coursework

Advanced Data Analytics, Neural and Genetic Computing, Artificial Intelligence, Algorithms, Evolutionary Optimization, Data Structures, Software Architecture, Discrete Math for Computing, Linear Algebra, Differential & Integral Calculus

EXPERIENCE

Junior Full Stack Developer

Sunwing Travel Group

- Delivered clean, maintainable code that improved application stability and facilitated smoother feature updates.
- Collaborated across teams to integrate third-party APIs, enriching the application's functionality and offering users a seamless experience.
- Enhanced UI and UX consistency to create an intuitive user journey, with a focus on accessibility and design cohesion.

Java and Math Instructor

Triway Education

- Developed engaging lessons in algorithms and competitive programming for 20+ students, making complex concepts accessible.
- Coached students for the Canadian Computing Competition, encouraging growth in critical thinking and coding.

Projects

Teto Kitty | *Python*, *PyTorch*, *Pygame*

- Built an AI-driven Tetris bot using alpha-beta pruning and bitboard analysis to make efficient game decisions.
- Trained neural networks in PyTorch to refine bot heuristics, improving move prediction and responsiveness, tested within a custom Tetris game.
- Applied minimax algorithms and reward functions to optimize the bot's gameplay in high-speed, complex scenarios.

Tournament Scenes | *Python, Matplotlib, Battlefy API, PIL*

- Developed animated scenes for the Apple Orchard Cup, a premier TETR.IO tournament, including dynamic brackets, versus screens, and commentary overlays.
- Crowdfunded over \$1,500 for the prize pool, establishing it as one of the largest in TETR.IO history.
- Utilized real-time data updates and custom animations in Matplotlib and PIL to deliver a polished and engaging viewer experience.

Practice Bot | *Python*, *discord.py*, *MariaDB*

- Created a popular Discord bot for programming platforms (DMOJ, Codeforces) with features for problem tracking, ratings, and contest updates.
- Adopted in over 800 servers as a centralized tool for competitive programming practice.

TECHNICAL SKILLS

Languages: Java, Python, C/C++, JavaScript, HTML/CSS, Bash, LATFX

Developer Tools: Git, Google Cloud, VS Code, Visual Studio, PyCharm, IntelliJ, Eclipse

Frameworks and Libraries: JUnit, Bootstrap, React, Express.js, Node.js, MariaDB, NumPy, Matplotlib, PyTorch, Pygame

Data Analysis and AI: Pandas, Scikit-learn, TensorFlow, Keras

Kingston, Canada 2020 - ongoing

Aug 2024 – Present

Markham, Canada

September 2020 – July 2021

Sep 2024 – Nov 2024

May 2023 – Jan 2024

September 2019 – January 2020

Toronto, Canada